

Unit 1 Cleaning Up Space Garbage

- (1) Waste
- (2) problem
- (3) tonnes
- (4) debris
- (5) dangerously
- (6) spaceships
- (7) solution
- (8) invented
- (9) net
- (10) powerful

Unit 2 Robot Firefighters

- (1) fires
- (2) Brave
- (3) battle
- (4) protect
- (5) fit
- (6) controls
- (7) joystick
- (8) sprays
- (9) meters
- (10) fights

Unit 3 Cars That Drive Themselves

- (1) type
- (2) relax
- (3) vehicle
- (4) prevents
- (5) senses
- (6) distance
- (7) crashes
- (8) trust
- (9) driver
- (10) mistakes

Unit 4 Intelligent Machines

- (1) developed
- (2) created
- (3) War
- (4) enemy
- (5) solve
- (6) intelligent
- (7) chess
- (8) Go
- (9) beat
- (10) champions

Unit 5 Hieroglyphics

- (1) ancient
- (2) complicated
- (3) written
- (4) direction
- (5) soldier
- (6) discovered
- (7) text
- (8) Experts
- (9) dictionary
- (10) translate

Unit 6 Baseball Signs

- (1) notice
- (2) strange
- (3) signs
- (4) glove
- (5) pitcher
- (6) apart
- (7) communicate
- (8) information
- (9) secret
- (10) learn

Unit 7 How Animals Communicate

- (1) unique
- (2) chemicals
- (3) path
- (4) follow
- (5) vibrate
- (6) distances
- (7) smack
- (8) tail
- (9) warns
- (10) produce

Unit 8 Barcodes and QR Codes

- (1) Airlines
- (2) luggage
- (3) Theaters
- (4) tickets
- (5) stripes
- (6) scan
- (7) handle
- (8) items
- (9) instead
- (10) hold

Unit 9 The Theremin

- (1) electronic
- (2) instruments
- (3) wooden
- (4) antennas
- (5) touch
- (6) wave
- (7) electric
- (8) current
- (9) spooky
- (10) sci-fi

Unit 10 Beat Machines

- (1) recordings
- (2) cymbals
- (3) beats
- (4) drummers
- (5) tired
- (6) mistakes
- (7) variety
- (8) perfect
- (9) Human
- (10) feeling

Unit 11 Auto-Tune

- (1) Engineers
- (2) Tune
- (3) software
- (4) natural
- (5) Nearly
- (6) singer
- (7) creative
- (8) tones
- (9) quickly
- (10) almost

Unit 12 The Changing Shape of Music

- (1) concert
- (2) Machines
- (3) tubes
- (4) disks
- (5) everywhere
- (6) cassettes
- (7) pocket
- (8) convenient
- (9) files
- (10) stream

Unit 13 The First Scales

- (1) Trade
- (2) value
- (3) worth
- (4) count
- (5) Merchants
- (6) weighed
- (7) goods
- (8) hung
- (9) stones
- (10) equal

Unit 14 Weighing a Planet

- (1) Scientists
- (2) weight
- (3) planet
- (4) moons
- (5) distance
- (6) object
- (7) orbit
- (8) gravity
- (9) heavy
- (10) pulls

Unit 15 Catching Rain

- (1) important
- (2) Floods
- (3) whole
- (4) measures
- (5) speed
- (6) drops
- (7) contain
- (8) times
- (9) hour
- (10) defend

Unit 16 Weather Models

- (1) storms
- (2) Blizzards
- (3) hurricanes
- (4) predict
- (5) information
- (6) temperature
- (7) moisture
- (8) complicated
- (9) models
- (10) forecast